

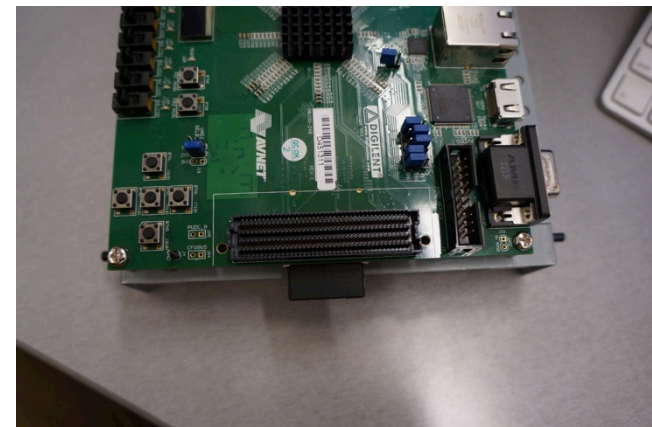
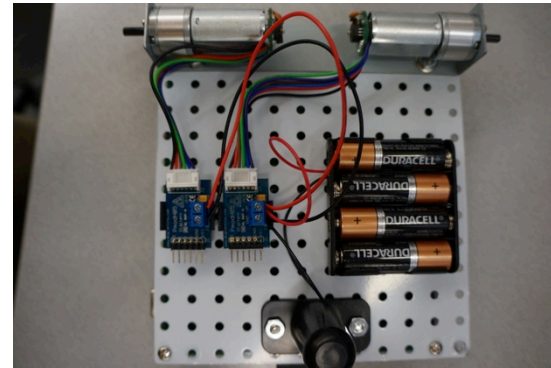
# Connectal

## A Framework for Software-Driven Hardware Development

Myron King, **Jamey Hicks**, John Ankcorn  
Quanta Research Cambridge

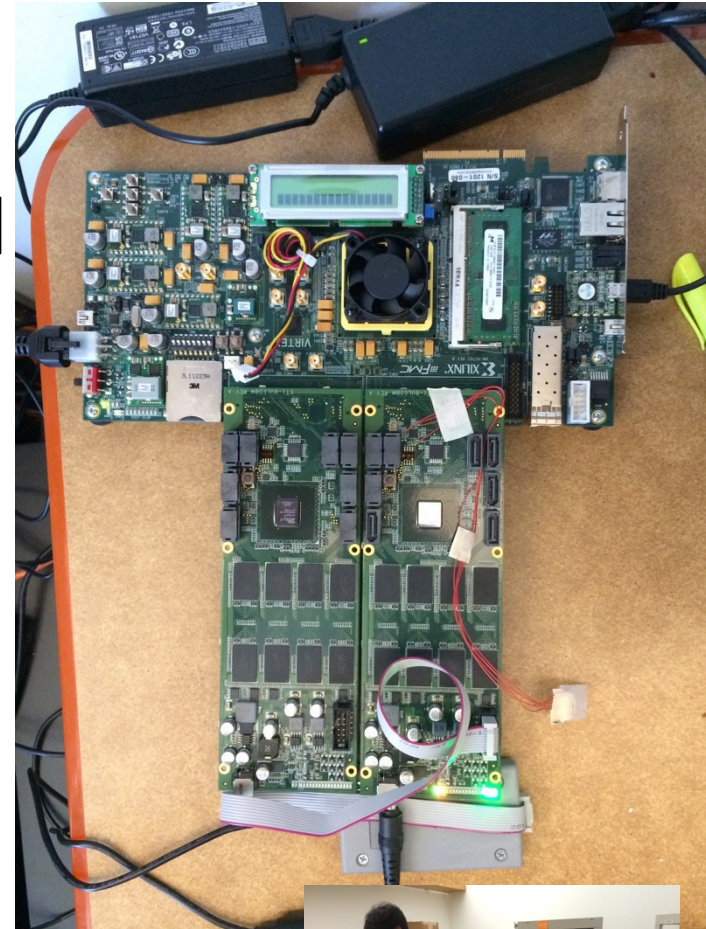
Suppose you want to build  
a wheeled zedboard robot

- Buy robot kit
  - Some assembly required
- Start writing software
  - Batteries not included
  - Much assembly required
  - Zedboard embedded Linux tutorial 52 steps!
  - How many steps and files are really required?
  - How do I connect HW to SW?



Suppose you want to build a big data analytics accelerator?

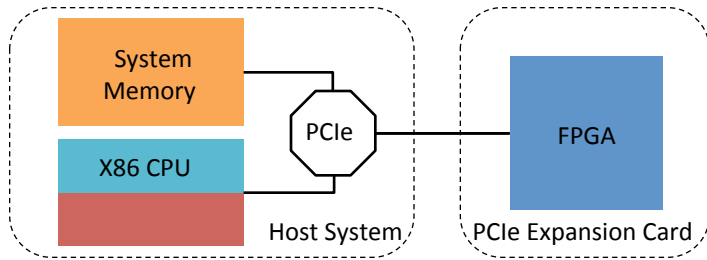
- Use off-the-shelf FPGA board
- Build a Flash daughter card
- Start writing software
  - How many steps and files are really required?
  - Can't I focus on the application?
  - Can I use python or javascript?
  - What if I change which FPGA board I use?



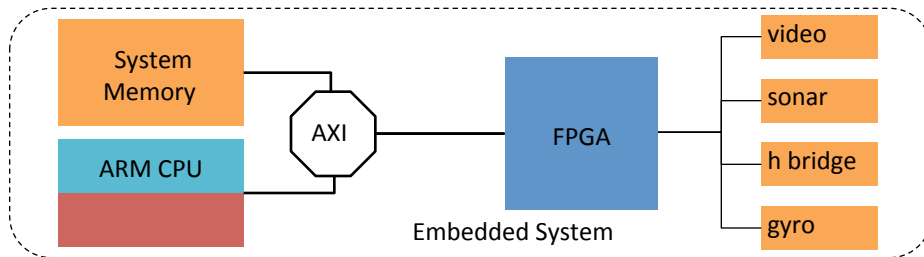
# Talk Outline

- Motivation
- Target Systems
- Connecting Hardware to Software
- Sharing Memory
- What is Connectal?

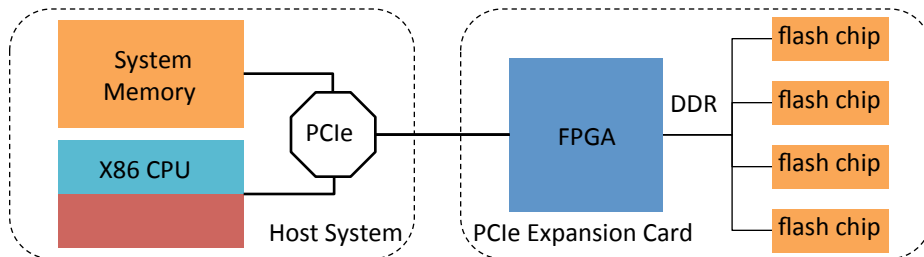
# Target Systems



Accelerating data-centers



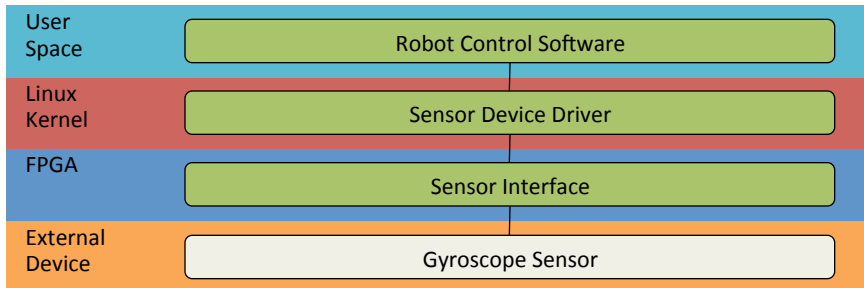
Controlling embedded systems



Novel architectures for Big Data

Many common implementation challenges

# Zedboard Robot Software Stack Using Connectal



- 3 user-defined components
- Each with its own computational model
- Each with its own programming language
- Can we eliminate the need for the Sensor Device Driver?
- Yes: User-mode access to hardware
- Now only 2 user-defined components!

# Connecting Hardware to Software

## Verilog

```
module gyro(  
    input CLK,  
    ...  
);  
  
...  
endmodule
```

## Software

```
gyro->sample(...)
```

HW/SW Impedance Mismatch!

# BSV reduces the gap

## BSV

```
module gyro(Gyro);  
  
    method Action sample(...);  
    ...  
endmethod  
  
...  
endmodule
```

## Software

```
gyro->sample(...)
```

A BSV method is like an AXI stream port to a Verilog module



# Asynchronous Remote Method Invocation

- Long latency to hardware -> asynchronous
- Software invokes remote software by sending a message through a socket or shared memory
- Software invokes hardware by sending a message
- Hardware invokes software by sending a message

# Invoking Methods through Portals

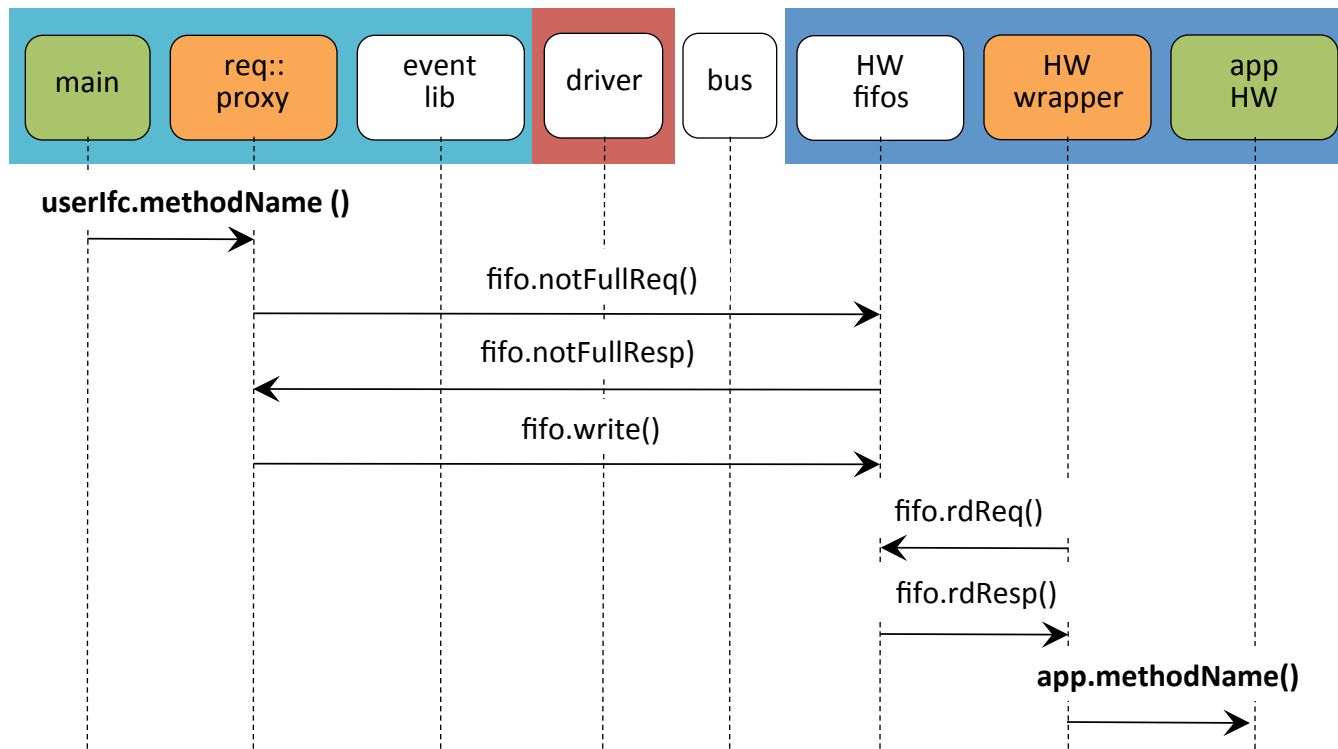
- Define HW/SW interfaces using BSV

```
interface StrstrRequest;
  method Action setup(Bit#(8) needle_char);
  method Action search(Bit#(32) haystack_ptr,
                      Bit#(32) haystack_len);
endinterface

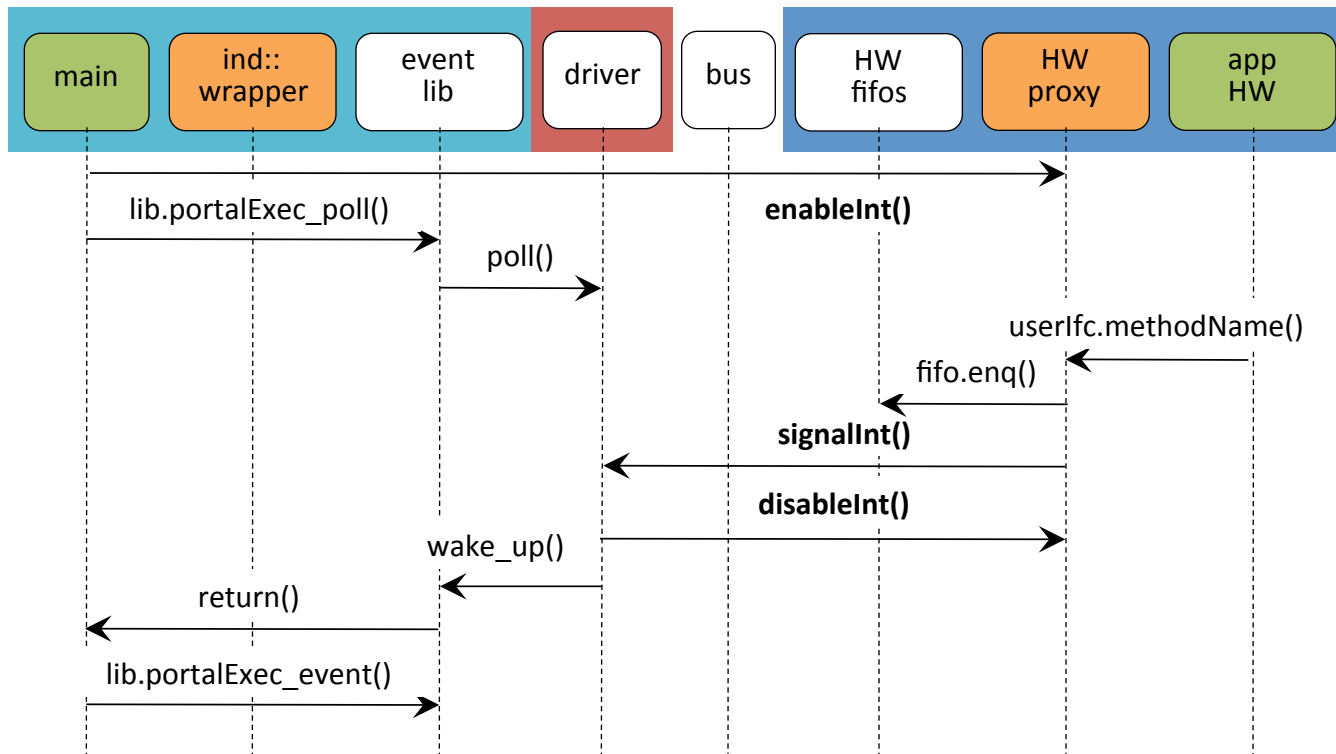
interface StrstrIndication;
  method Action found(Int#(32) v);
endinterface
```

- Connectal generates code to marshall/demarshall messages

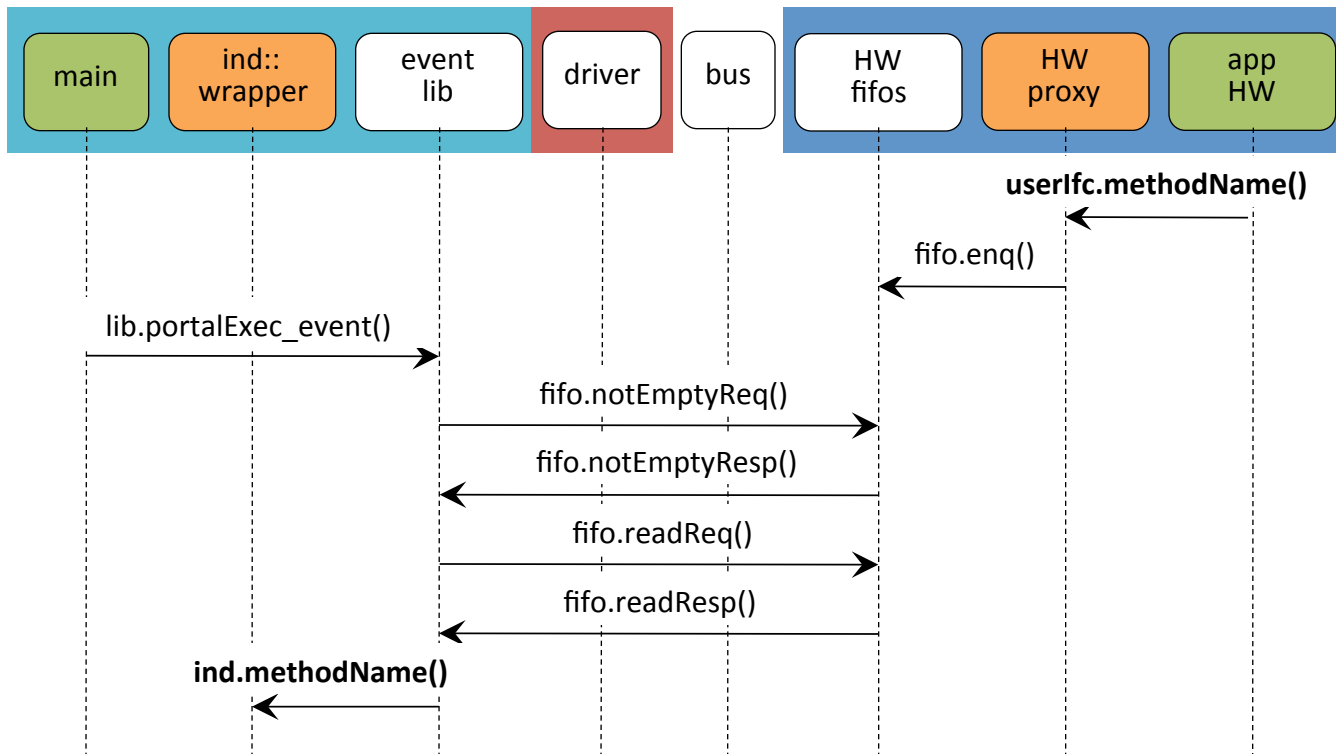
# Software Invokes Hardware



# Hardware Wakes up Software



# Hardware Invokes Software



# Portal Message Transports

- Just showed memory mapped hardware FIFOs
- Other options
  - Shared memory FIFOs
- Software-to-Software IPC
  - Shared memory FIFOs
  - Unix Sockets
  - TCP
  - Web Sockets (to talk to your Javascript!)
- Binary or JSON message encoding

# Sharing Memory (DMA)

- Achieving performance goals often requires direct HW access to shared memory
  - String search example
  - Samples from sensors such as gyroscope
- PortalMem
  - Provides reference-counted sharing of memory buffers between user processes and HW
  - Provides logical/physical translations of non-contiguous physical memory for HW

# Shared Memory HW

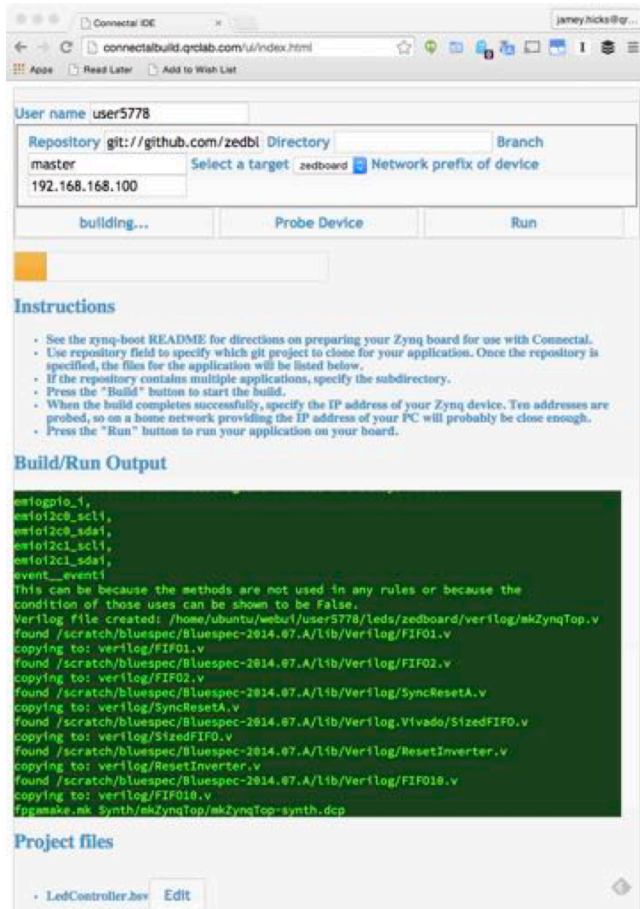
- Simple MMU for non-contiguous physical regions
- BSV libraries for bus-mastering (DMA engines)
- Infra for sharing full-speed bus access among many hardware clients



# The Connectal Framework

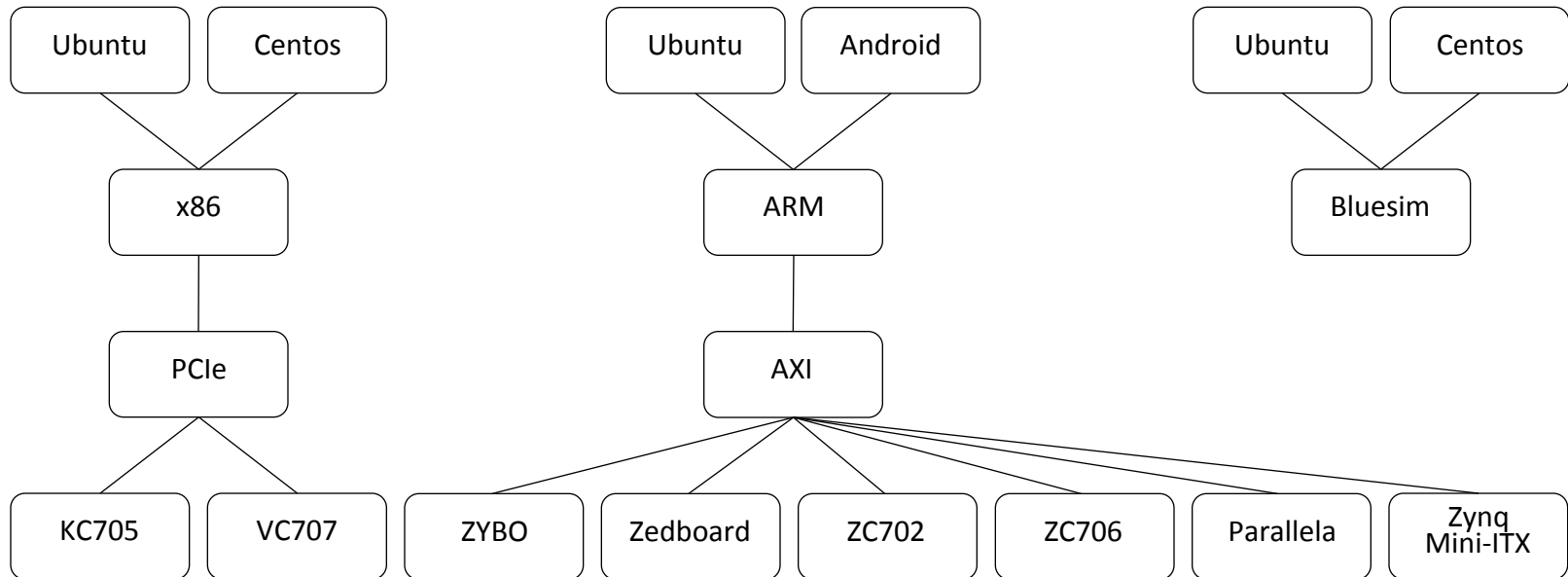
1. Easy declaration and invocation of remote methods between host software and FPGA using Portals
2. Direct user-mode access to accelerators from software
3. High performance read/write bus master access to system memory from FPGA
4. Infrastructure for sharing full-speed memory port access between clients in FPGA
5. Portability across platforms (CPUs, Operating Systems, buses, FPGAs)
6. Fully integrated tool-chain support for dependency builds and device configuration

## Connectal Framework



- Minimal source code needed
  - App.cpp
  - App.bsv
  - Makefile
  - Pins.json (optional)
- Provides a streamlined flow for building and running HW/SW apps
  - make build.zedboard
  - make run.zedboard
- Cloud-based toolchain available

# Platform Portability and Tool Chain Support



## Tool-chain support

- Available as a service at [connectalbuild.qrclab.com](http://connectalbuild.qrclab.com)
- Program some devices directly from your browser

# Connectal

- Open source on github:
  - <https://github.com/cambridgehackers/connectal>
- Documentation (some)
  - <http://www.connectal.org/>
- Public build service
  - Free for open source projects
  - Compile and run on your zedboard with zero software installs
  - <http://build.connectal.org/>

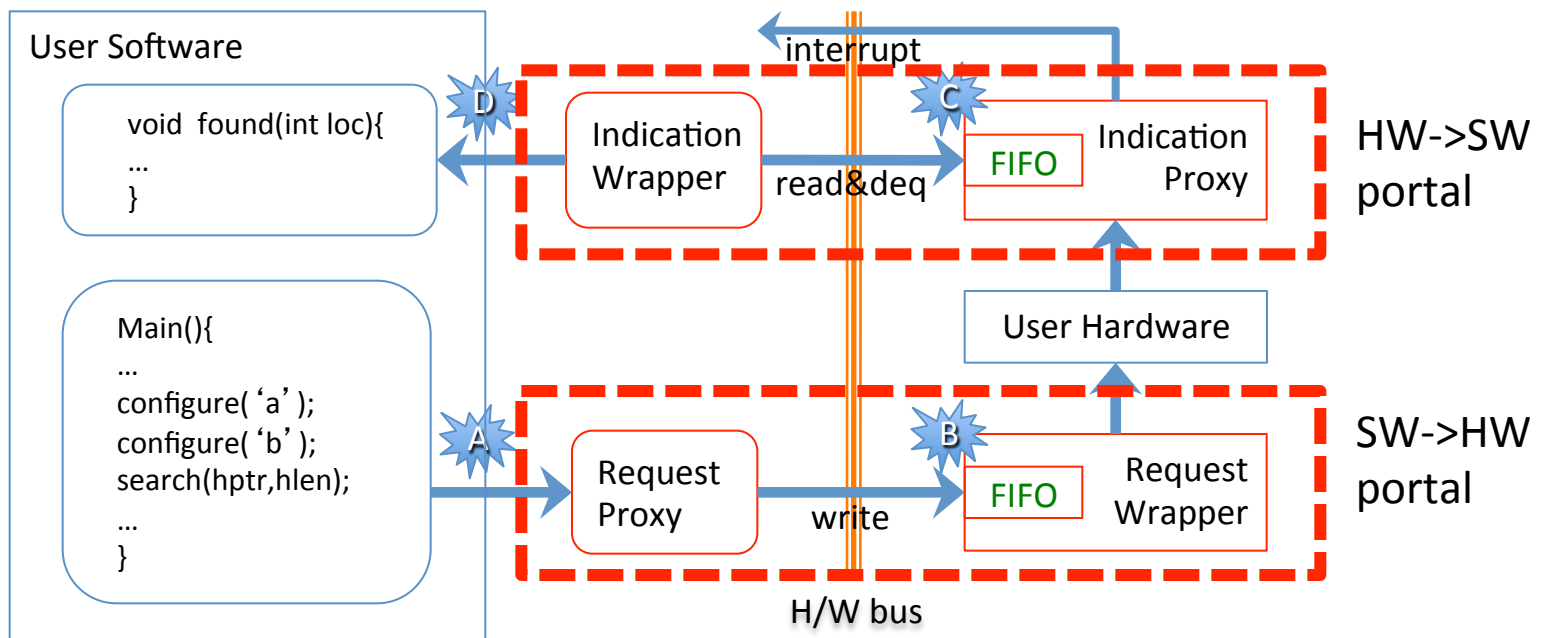
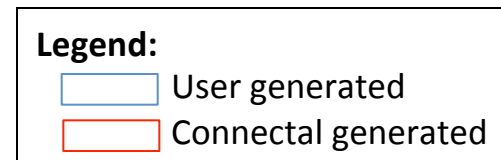
# BACKUP

# What is a Portal?

Using Bluespec System Verilog (BSV), the user declares logical groups of unidirectional “send” methods, each of which is implemented as a fifo channel by the Connectal interface compiler; all channels corresponding to a single BSV interface are grouped together into a single **portal**.

# Remote Methods through Portals

1. Define HW/SW interfaces using BSV
2. Invoke interface compiler to generate Wrappers and Proxies
3. Connect user-software and user-hardware using generated “glue”



# Remote Methods through Portals

